**JavaScript Roadmap 2022**

1. **BEGINNERS**
2. **Running JavaScript**
3. Script Tag
4. Link External File
5. Browser Console
6. With Node
7. **Variables**
8. Declaration
   * Let
   * Var
   * Const
9. Scope
   * Global
   * Function
   * Block
10. Hoisting
11. **Data Types and Data Structure**
12. Primitive Types
    * Undefined
    * Boolean
    * Number
    * BigInt
    * String
    * Symbol
13. Null
14. Object
15. Function
16. Data Structure
    * Array
    * Map / Weak Map
    * Set / Weak Set
    * Date
17. **Type Conversion**
18. Explicity Conversion
19. Inplicit Conversion
20. **Equality**
21. == vs ===
22. **Loops**
23. While
24. Do…While
25. For
26. Break / Continue
27. For…in
28. For…of
29. **Control Flow / Conditional Statements**
30. If
31. If…else
32. Switch
33. Try / Catch / Throw
34. **Expressions / Operators**
35. Assignments
36. Arithmetic
37. Logical
38. Conditional
39. Comparison
40. Relational
41. Bitwise
42. String
43. Comma
44. Unary
45. **Functions**
46. Function Declaration
47. Function Expressions
48. Calling Functions
49. Parameters / Arguments
50. Scope
51. Arrow Functions
52. **ADVANCE** 
    1. **Advanced Scope**
53. Nested Function
54. Lexical Scope
55. IIFE
56. Revealing Module Pattern
    1. **Closure**
    2. **Currying**
    3. **This**
57. Implicit Binding
58. Explicit Binding
59. New Binding
60. Lexical Binding
61. Default Binding
    1. **Prototype**
    2. **Prototypical Inheritance**
    3. **Class**
    4. **Iterators**
    5. **Generators**
    6. **Event Loop**
    7. **Asynchronous JavaScript**
62. setTimeOut
63. setInterval
64. callbacks
65. Promises
66. Async Await
    1. **Module System**
67. CJS
68. ESM
69. Import / Export
70. Default and Name Exports
71. **WEB APIS**
    1. DOM
    2. XHR / Fetch
    3. Storage
    4. Video / Audio
    5. Drawing Graphics
72. **TOOLING & MISC**
    1. **Linters**
73. eslint
74. Rome
    1. **Code Formatters**
       1. Prettier
    2. **Bundlers**
75. Webpack / Rollup / Parcel
76. Snowpack / esbuild / Vite
    1. **Typescript**
    2. **Next Steps**